Dao B

Senior iOS Developer, 10+ years experience
Boston, United States
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Experienced iOS developer with 10+ years of expertise using Swift, Objective-C, and Ruby on Rails for mobile app development. Experienced in leading full app development lifecycles, from ideation to deployment, with a focus on delivering seamless user experiences. Demonstrated success in developing apps for various industries such as Finance, Healthcare, and Education. Skilled in collaborating with cross-functional teams to achieve project goals. Throughout my career, I have consistently demonstrated a strong commitment to delivering high-quality products and solutions that meet the needs of both the company and its clients. Looking to utilize my diverse skill set to create innovative mobile solutions.

INDUSTRIES: Social Network, Parenting, Blockchain

TECHNICAL SKILLS

• ObjectiveC	9 years & 1 months
• Rest API	8 years & 3 months
• JSON	8 years & 3 months
• Swift	6 years & 2 months
• Ruby on Rails	5 years & 4 months

SOFT SKILLS

Problem-solving

PROJECT DETAILS

• MagicMoment June-2020 - October-2020

Project Description: A social networking app that focuses on the heartfelt moments that shape meaningful relationships. Unlike other social networks, MagicMoment is fully private and free of strangers, likes, and judgment. The app allows you to connect with important people in your life and create a book of moments that have touched your heart. You can also discover inspirational moments from around the world. With MagicMoment, you can build genuine connections and celebrate the beauty of life's special moments.
Responsibilities: Helped develop a social network app that helps users create heartwarming moments with others, fostering meaningful relationships. My contributions included developing features such as real-time chat, push notifications, and social sharing functionality, as well as collaborating with the product team to ensure a seamless user experience.
Technologies: iOS, Backend
Industry: Social Network
Link: https://magicmoment.life/

• WeParent December-2018 - June-2021

Project Description: An app that helps divorced, separated, and single parents organize their family schedules and logistics. It has been recognized by Apple, Forbes, and other media outlets. The app includes features such as custody schedules, a family calendar, real-time messaging, important contacts and information, and record keeping. With over 160,000 families using the app, it has helped simplify the lives of many co-parenting families.

Responsibilities: As Lead iOS Developer at Famterra for 1 year and 3 months, I played a key role in the development of the Weparent app, which has grown to over 50K users and has helped modern families manage their busy lives. My contributions included leading a team of developers, collaborating with designers and product managers, and overseeing the app development lifecycle from ideation to launch. Throughout my tenure, I demonstrated a strong commitment to delivering high-quality products and user experiences, and was recognized for my ability to effectively communicate and lead cross-functional teams.

Technologies: iOS, Android, Backend

Industry: Parenting

Link: https://apps.apple.com/au/app/weparent-co-parenting-app/id1441850251

• CyberBox August-2021 - January-2023

Project Description: A platform with three main functions. Firstly, it's a marketplace for NFTs on the CELO network, with 25 collections and over 90,000 NFTs available. Secondly, it has its own stablecoin called Daopolis, which is used for all transactions within the ecosystem. Finally, it has a carbon offset tracker, which tracks and offsets the carbon footprint of user transactions.

Responsibilities: Worked in iOS for 7 months and in Solidity for 4 months, gaining valuable experience in developing mobile apps and smart contracts for the Blockchain industry. As a Chief Technology Officer for 9 months, I led a team of developers to create innovative solutions and oversee the development of mobile applications and Blockchain-based systems.

Technologies: Blockchain, iOS, Backend

Industry: Blockchain

Link: https://cyberbox.art/

EMPLOYMENT HISTORY

• Chief Techology Officer March-2022 - January-2023

Description: During my time at CyberBox, I worked as an iOS developer for 7 months and as a Solidity Developer for 4 months, gaining valuable experience in developing mobile apps and smart contracts for the Blockchain industry. As Chief Technology Officer for 9 months, I led a team of developers to create innovative solutions and oversee the development of mobile applications and Blockchain-based systems. Throughout my career, I have consistently demonstrated a strong commitment to delivering high-quality products and solutions that meet the needs of both the company and its clients.

• Lead IOS Engineer May-2020 - July-2021

Famterra

Description: As Lead iOS Developer at Famterra for 1 year and 3 months, I played a key role in the development of the Weparent app, which has grown to over 50K users and has helped modern families manage their busy lives. My contributions included leading a team of developers, collaborating with designers and product managers, and overseeing the app development lifecycle from ideation to launch. Throughout my tenure, I demonstrated a strong commitment to delivering high-quality products and user experiences, and was recognized for my ability to effectively communicate and lead cross-functional teams.

EDUCATION

• Bachelors degree in Computer Science from Liaoning University of International Business and Economics 2005 - 2010

LANGUAGES

• English - native

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