# Chernyshev A

Lead iOS Developer, 11+ years experience
Cancun, Mexico
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Senior iOS Developer with 10 years of experience in Swift, Objective-C, third-party libraries and REST API. Master's degree in Computer Science. Demonstrated ability to lead development teams and effectively communicate with cross-functional teams. Proven track record of successfully launching and maintaining multiple iOS applications on the App Store.

**INDUSTRIES:** Banking and Finance, Sports and Gaming

## TECHNICAL SKILLS

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|---|---|
| • iOS | 11 years & 6 months |
| • UIkit | 11 years & 6 months |
| • ObjectiveC | 8 years & 2 months |
| • Swift | 6 years & 4 months |
| • SwiftUI | 1 years & 2 months |

## PROJECT DETAILS

• Faktura

Project Description: Full redesign of the core platform for banking apps. The project was a template app with a common source code for online banking, with more than 50 applications in App Store built on top of it.
Responsibilities: Designed architecture for the complete project redesign with transferring from Objective-C to Swift. Completed the first phase of the redesign for five months with developing and supporting the old version in parallel. Hired and mentored two developers: a junior and a senior. Both of them successfully passed their probation periods and continued to contribute to the project after my departure.
Technologies: iOS, Swift, Objective-C, Alamofire, Swinject, UIKit
Industry: Banking and Finance

• Pro Angler | Fishing App

Project Description: The number one fishing guide app. It contains plenty of useful features for anglers, including features called What's Biting Now, Catch and Cook, Solunar Times, Tides, and Marine Weather.
Responsibilities: I wrote it from scratch in Objective-C, using SQLite for storing cache data. Integrated with in-app purchases and subscriptions for monetization and Flurry for analytics.
Technologies: iOS, Objective-C, Git, SQLite
Industry: Sports and Gaming

## EMPLOYMENT HISTORY

• Lead iOS Developer

Description: Work remotely with companies of varying sizes and industries in the range from early-stage startups to large enterprise companies with operations in multiple countries. Write structured, well-documented code that is thoroughly tested using unit and UI tests, resulting in a reduction of defects. Perform code reviews for other team members to ensure adherence to best practices and quality standards. Develop new features, fix bugs, and upgrade existing versions of applications to accommodate changing business needs.

• Lead iOS Developer August-2020 - May-2021

Center of Financial Technologies

Description: Quickly integrated into a complex ongoing project with more than seven years of history. The project was a template app with a common source code for online banking, with more than 50 applications in stores built on top of it. Designed and implemented an architecture for a complete project redesign, transitioning from Objective-C to Swift, leading to greater efficiency and productivity. Led the first phase of the redesign, completing it within five months. Maintained and supported the old version of the app in parallel with the new redesigned one. Hired and mentored two developers: a junior and a senior. Both of them successfully passed their probation periods and continued to contribute to the project after my departure.

• Senior iOS Developer November-2013 - July-2020

Improve Digital

Description: Developed and released over five different apps, all of which were designed for ease of maintenance in the long term, helping the company avoid unnecessary costs. Created the company's internal frameworks and code style, resulting in reduced maintenance costs, increased development speed, and improved code quality. Interviewed, onboarded, and led team members, that has grown the team from five to more than 15 engineers.

• Contractor Mobile Technical Lead November-2014 - February-2020

4Finance

Description: Established and managed a mobile team for the large international financial group that launched more than ten applications for iOS and Android in six different countries. Effectively managed communication and workflow with client’s product managers to implement efficient processes and seamlessly integrate the mobile department with other divisions within the company. Created a common code base for the applications, significantly reducing the average development time from 8 to less than 3 months per product.

• iOS Developer February-2012 - November-2013

Sibers

Description: Developed and successfully released three iOS applications from scratch with REST integration and rich UI. Contributed to more than ten projects with successful deliveries to clients. Collaborated and worked with teams of different sizes and various roles. Some of the developed projects have reached the top of the AppStore in their category.

## EDUCATION

• Masters degree in Applied Mathematics And Informatics from Novosibirsk State Technical University 2012 - 2014

• Bachelors degree in Applied Mathematics And Informatics from Novosibirsk State Technical University 2008 - 2012

## LANGUAGES

• English - advanced

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