Purbey L

Senior iOS Developer, 9+ years experience
Lalitpur, Nepal
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Software engineer with a focus on iOS applications and SDK development. Currently (living) residing in Nepal KTM. Specializing in the development of iOS Applications & SDKs. I'm highly skilled in both Swift & Objective-C. I do server-side back-end work (including Swift), and am also a SQL database administrator and comfortable working on AWS. So, while my primary focus is iOS and Swift, I have a very broad background and can handle the entire project -- top to bottom. I'm comfortable with all the standard iOS technologies, such as UIKit, Foundation, CoreAnimation, AVFoundation, ARKit, SceneKit, Vision Framework, MapKit, Core Graphics, Core Audio, Core Bluetooth, push notifications, and many others, including the new SwiftUI and Combine frameworks, and Sign In with Apple, etc. I've integrated with many 3rd-party frameworks, services, and REST APIs, such as Facebook, Twitter, Firebase, Twilio, AppsFlyer, Flurry Analytics, Stripe, GameAnalytics, Google Mobile Ads, AdMob, Chart-boos, Third Presence, MoPub, various Bluetooth integrations, and many others. On the server side, I've used primarily Firebase and server-side Swift, generally running on Amazon AWS EC2, S3 & Simplify API.

INDUSTRIES: Software and Platforms

TECHNICAL SKILLS

• Swift	7 years & 6 months
• ObjectiveC	3 years & 2 months
• SwiftUI	2 years
• RxSwift	2 years & 2 months
• Combine Framework	2 years & 2 months

PROJECT DETAILS

• Ludimos — September-2021 - February-2023

Project Description: Ludimos helps cricket coaches with training schedules, and training drills and provides the most advanced video analysis platform to review and provide.
Responsibilities: my role in this project adds some features to an existing project. using moya and combine + Rxswift for Json fetch. using MVVM architecture
Technologies: swift
Industry: Software and Platforms
Link: https://apps.apple.com/in/app/ludimos/id1502154672

• Remote Coach — January-2019 - February-2020

Project Description: Live interactive sessions Language : Objective C, Swift 5 Framework: WatchKit C, Apple Pay, WebRTC, BLE Experience a coaching environment with health data monitoring, live progress tracking, and interactive programs while you focus on your clients.
Responsibilities: design, develop, and publish the app in the app store. integration video streaming for a chat.
Technologies: Swift
Industry: Software and Platforms
Link: https://apps.apple.com/gb/app/remote-coach/id1457588519

EMPLOYMENT HISTORY

• Sr. iOS Developer May-2017 - August-2021

Description: Designs and creates software solutions to solve pain points for various clients Checks the feasibility of software prototypes Modifies code to fix errors gain knowledge in bank integration and e-commerce projects work guide team members and improve the pr

CERTIFICATION

• Computer Science by banagalore 2013

EDUCATION

• Bachelors degree in BECS from VTU 2009 - 2013

LANGUAGES

• English - advanced

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